

Public Notice – Environmental Permit

PURPOSE OF NOTICE: To seek public comment on a draft permit from the Department of Environmental Quality regarding a CDD landfill in Williamsburg, Virginia, and provide procedures for requesting a public hearing.

PUBLIC COMMENT PERIOD: January 29, 2014 to February 28, 2014

PERMIT NAME AND NUMBER: Waltrip CDD Landfill, #322

PERMIT APPLICANT: T&L Disposal, Inc.

FACILITY NAME AND LOCATION: Waltrip CDD Landfill; 11 Marclay Road, Williamsburg.

PROJECT DESCRIPTION: T&L Disposal, Inc. has applied for a modification to a permit that allowed the Waltrip CDD Landfill to operate a landfill in Williamsburg, Virginia. This modification to the permit would establish groundwater monitoring permit modules and incorporate a groundwater monitoring plan.

HOW TO COMMENT AND/OR REQUEST A PUBLIC HEARING: DEQ accepts comments and requests for public hearing by e-mail, fax or postal mail. All comments and requests must be in writing and be received by DEQ during the comment period. Submittals must include the names, mailing addresses, and telephone numbers of the commenter/requester and of all persons represented by the commenter/requester. A request for public hearing should also include: 1) The reason why a public hearing is requested. 2) A brief, informal statement regarding the nature and extent of the interest of the requester or of those represented by the requestor, including how and to what extent such interest would be directly and adversely affected by the permit. 3) Specific references, where possible, to terms and conditions of the permit with suggested revisions. DEQ may hold a public hearing, including another comment period, if public response is significant and there are substantial, disputed issues relevant to the permit.

CONTACT FOR PUBLIC COMMENTS, DOCUMENT REQUESTS AND

ADDITIONAL INFORMATION: Rachel Patton; Tidewater Regional Office, 5636

Southern Blvd, Virginia Beach, VA 23462; Phone: (757)-518-2145; E-mail:

Rachel.Patton@deq.virginia.gov; Fax: (757) 518-2009